

English	Computing	Science	Maths
<p>Novel: Freedom for Bron by NS Blackman</p> <ul style="list-style-type: none"> • Story writing: Beowulf • Character description: Grendel • Diary writing: a day in the life of a Saxon • Poetry: Kennings and riddles • Nonfiction writing: Newspaper report - Battle of Hastings 	<p>Using the internet and research rubric</p> <ul style="list-style-type: none"> • Understand computer networks and the opportunities they offer for communication and collaboration. • Use search technologies effectively and be discerning in evaluating digital content. <p>eSafety</p> <ul style="list-style-type: none"> • Use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact. 	<p>Properties and changes of materials</p> <ul style="list-style-type: none"> • Compare and group together materials on the basis of their properties • Use knowledge of solids, liquids and gases to decide how mixtures might be separated • Demonstrate that dissolving, mixing and changes of state are reversible changes 	<p>Place value</p> <ul style="list-style-type: none"> • Read, write and compare numbers to 1,000,000 • Round numbers to the nearest 10, 100, 1000 and 10,000 • Negative numbers • Roman numerals <p>Addition and subtraction</p> <ul style="list-style-type: none"> • Mental addition and subtraction • Column addition and subtraction • Solving multi-step problems
<p>Art and design</p> <ul style="list-style-type: none"> • Anglo-Saxon Runes • Saxon patterns and design 	<p>Welton Primary School: Year 5, Term 1</p> <p>Topic Title: Smashing Saxons</p> <p>Our topic this term will further the children's knowledge of invaders and settlers in British History. Pupils will use the Saxon poem 'Beowulf' as inspiration for both story writing and character description. They will learn about the daily life for people during the Saxon times and draw comparisons between Britain then and now. In their artwork, they will use Saxon culture as inspiration for their own work and, in science, we will look at material properties and reversible and irreversible changes common both then and now.</p>		<p>Design Technology</p> <ul style="list-style-type: none"> • Children design, create and review a model Saxon village
<p>Music</p> <ul style="list-style-type: none"> • Listen with attention and detail to Saxon music, recalling sounds and learning about different instrumental groups • Develop an understanding of the history of music • Improvise and compose Saxon-style music to tell a story 	<p>History/Geography</p> <ul style="list-style-type: none"> • Britain's settlement by Anglo-Saxons and Scots • Roman withdrawal from Britain in c. AD410 and the fall of the Roman Empire • Scots invasions from Ireland to North Britain (forming Scotland). • Anglo-Saxon invasions, settlements and kingdoms. • Name and locate counties, cities, regions and features of the UK. 		<p>Physical Education</p> <ul style="list-style-type: none"> • PPA games • Swimming
<p>Personal, Social, Health Education</p> <ul style="list-style-type: none"> • Value of the term: uniqueness • Anti-bullying • eSafety 	<p>Languages</p> <ul style="list-style-type: none"> • Revision of colours, pets, family members and basic sentence construction. • Learning the alphabet. 	<p>Religious Education</p> <ul style="list-style-type: none"> • What does it mean to belong to a religion? • Christianity. 	<p>Special Events</p> <ul style="list-style-type: none"> • Meet the teacher - 13/09 • Harvest festival - 6/10 • Parent consultations - WC 6/11
<p>You can help your child's progress at home by: helping them learn spellings and multiplication tables; helping with their homework tasks; hearing your child read regularly and discussing the text; encouraging your child to use the Maths website: www.activelearnprimary Thank you for your support.</p>			